



STARFLEET STRATEGIC RESPONSE FLEET

Characters Policy

The following policy sets the Rules and Regulations defining any and all characters created by a member in, or associated with, the Starfleet Strategic Response Fleet. Breach of any Fleet Policy will result in a formal JAG investigation.

Section 01 – Character Origins

The SSRF is set in the Star Trek Universe alone. Therefore any reference to Star Wars, Stargate, Babylon 5 etc is not permitted In-Character. All information within the organisation is chosen by the Senior Command Team from sources considered to be reliable, accurate (canon, where applicable) and appropriate to our timeline. If you are unsure about the content you personally have; contact the Fleet CO. Already established characters may not be killed off, unless permission has been received directly from the Fleet CO via email.

Section 02 – Character Originality

Characters must be original. They cannot be an already established person/character. For example not; Jean-Luc Picard, Spock, Kathryn Janeway, Samantha Carter, Harry Potter, George Bush etc. Additionally, characters may not be a spouse, sibling, parent, child or blood relative to an already established character.

Section 03 – Character Species

All standard Star Trek species are permitted, excluding two. The two that are not permitted are; Holograms, and Androids. This is simply because of the persona having a computer for a brain which can verge on *God Syndrome* (see Section 06 of this Policy).

Additional species not permitted due to not being a recognised life form within the SSRF Universe:

- Mousian

Section 04 – Character Naming

Ranks are not to be used in Character's Names upon joining. Each new member is assigned a rank and promoted up through our ranking systems (where applicable).

Names of characters may not in any way be puerile, vulgar or any way offensive – they must accurately reflect your character's profile as well as portraying a professional image to any who may read their posts.

When registering on any Forum or SMS, the display name of your character MUST be your Character's First and Last Names; they must not be nicknames or shortened versions.

Section 05 – Character Ranks and Positions

New members to a SIMM are given rank dictated by the appropriately authorised officer. This rank depends on the position they are being assigned to. For details please refer to the *Command Level Ranks Policy* (doc. ref. P001).

Positions of Characters aboard SIMMs are only given by the Commanding Officer of said SIMM after successful application as appropriate.

New Commanding Officers start out as Lieutenant Commanders, receiving the rank of Commander



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upon graduating the Command School Course. This Rule is subject to change should circumstances warrant - members will be notified at such time as detailed within the *Command Level Ranks Policy* (doc. ref. P001).

Section 06 – Amount of Characters per person

A single person may have as many characters as they wish throughout the Fleet under several conditions:

- i) Creating multiple characters should not overwhelm the Fleet or individual SIMMs whereby this would take away opportunities for others to join in
- ii) Should a person have an additional character on a SIMM that has a NEW member wishing to join said original member must be prepared to relinquish their commission of their multiple character if the new member desired the position for their own.
- iii) Should the Senior Fleet Command Team feel a limit must be set on one person due to their ability to keep all characters active equally, said member must notice and adhere as required by stipulation of such limitation.

A single person may not have more than one *Commanding Officer* level character at a time unless explicit permission, with a valid reason, is received from all members of the Senior Fleet Command Team.

Section 07 – Character Mission Posting

You are required to post a minimum of 2 In-Character entries a week, per character.

These posts must be a minimum of 250 words long – a reasonably decent length!

God Syndrome' is forbidden. For a definition of God Syndrome, please see our Academy Classes or contact a member of the Command Team.

Respect other members. Do not kill, physically/mentally harm etc another member's character without their explicit permission; written consent in email/pm. This includes their family members, and even pets.

Section 08 – Additional

If you decide to resign/retire/take a Leave of Absence, please follow the correct procedures to your SIMM(s).

Section 09 – Member Agreement Statement

Upon joining the Starfleet Strategic Response Fleet (be it in a guest/Ambassador/player capacity) each member agrees to abide by and follow all Rules, Regulations, Policies and Requirements that have been/will be put in place by the organisation.

This policy is reviewed on an Annual basis to keep the needs of our organisation current to the member populous. Should additional reviews be put into place, the organisation's members will be notified at the time.